

# FORTCON PUBG RULES

Compliance with all tournament regulations is a mandatory condition of participation in FortCON. It is your responsibility to be aware of and understand the regulations. If you have any questions in regards to regulations we ask you to contact us or our on-site Tournament Director.

*The Tournament Director makes the final decision in any ruling. Any rule may be altered at any time at the discretion of the Tournament Director. Decisions that go against these rules may be taken to preserve fair play and sportsmanship. All decisions dictated by the Tournament Director are final.*

*By registering and participating in the event, each participant agrees to be bound by the rules of the event.*

## Game Event Summary

FortCON will be running a custom PUBG server throughout the event. As listed on the schedule there will be 3 FortCON official rounds that require players to sign up specifically for these featured rounds. Each round will be a single game of the following modes; squad, duo and solo. As previously stated in order to participate players and squads must sign up prior to the start of the event. There will be a maximum player count of 100 for each game mode. Sign-ups are a first come basis, only the first 100 players to sign up will be allowed to participate. Each game mode will have a separate sign up, players must sign up for each game mode they wish to participate in. Players can sign up for all three game modes.

## View Mode

In an attempt to please as many players as possible FortCON will be allowing the players to decide the view mode for each game type. When you register for the events there will be an option asking for first or third person. The majority vote will be the only viewmode allowed for the game.

## Game Start Time

Each round of PUBG will have a specific start time posted in the FortCON Discord. The match will start promptly at that time. The lobby will be open for a minimum of 10 minutes prior to the start of the match. It is the player's responsibility to be in the lobby and ready to go by the start time.

## Rules

Cheating is unacceptable in all forms. Additionally, any use of glitches in the game is strictly prohibited. The game modes will use default configuration with the following variables predetermined;

Cosmetics Multiplier: 0x

Crate Drop: Default

Circle Size: Default

Blue Zone Damage: Default

Red Zone: Off

Weather preset: Clear Skies

### Timeout and Stoppages

There will be no technical time outs given to players who have issues with their system or game client. If a participant is disconnected they may attempt to reconnect but there will be no stoppage of the game. If there is a catastrophic failure of the FortCON systems, FortCON staff will assess the situation and make a determination on how to proceed.