

FORTCON 2018 HEARTHSTONE TOURNAMENT RULES

General Information & Tournament Registration

Hearthstone tournament will be a 1 vs 1 tournament for the latest version of Hearthstone: Heroes of Warcraft. The tournament will be open to all PC gamers of the BYOC LAN party.

The tournament will begin on Saturday, October 28th at approximately 11:00 PM Eastern Time.

Registration begins at the start of the CON and ends an hour before the tournament starts. All participants will need to register which can be done via Sign-up posted on Discord.

Hearthstone admins will construct and publish the tournament bracket once the registration period has closed.

Tournament Prizing

- Prizes will be announced at the Event!

Tournament Format

- The tournament will follow the "Conquest" format established by Blizzard.
- Standard decks will be used for the tournament
- All players will be seeded in the tournament bracket based on their in-game Hearthstone ranks, with higher seeds given to players of higher rank.
- Players will engage in a best of Three.
- Players will submit decklists from 3 unique classes prior to the start of each match. You may tweak a deck before each new match.
- A player must win two games with 2 of 3 classes to win the match.
- When a player wins a game, the deck used by the winning player cannot be used for the remainder of the match.
- The losing player can keep the same deck used or switch to a different deck of choice.

End of a Match: At the end of the match the team captain of the winning team is expected to contact a tournament official. If there is any dispute, the opposing team captain must contact a tournament official with the dispute within 5 minutes of the match end. The official will review the situation and provide a ruling to both captains.

Equipment & Miscellaneous

The Hearthstone tournament is a BYOC event. Players will need to bring their own computers / laptops, as well as necessary peripherals to compete in the tournament.

Players will connect to Battle.net and compete with designated opponents. In the event that internet access becomes unavailable, Battle.net is down, or anything happens at the venue that causes the tournament to become inoperable, the tournament will take place online after the event on a newly designated date.

Additional Rules

- Any attempt to tamper with the tournament network in such a way that hinders the competition will result in disqualification and removal from the event.

- Players are welcome to play warm-up games with other players during periods of down time.
- The latest official patch will be used throughout the event.
- Should a player be less than 15 minutes late for the start of a tournament match, the player will forfeit the first game of the match.
- Should a player be more than 15 minutes late for the start of a tournament match, the player will forfeit the entire match.
- Administrators reserve the right to change any tournament timings listed above if circumstances require.
- No macro functions on keyboards / mice are allowed to be used in any tournament game.
- No observers are allowed in any tournament games, except for approved streamers and administrators.
- Players may not watch or listen to any streams of the tournament while playing.
- Players must demonstrate respect and politeness to all fellow competitors, and general event attendees.
- Players must respect the final decisions of tournament administrators and event staff. Failure to abide by administrative directives could result in removal from the event.
- Administrators reserve the right to change or modify these rules at any time. A best effort will be made to notify players of such changes.